

## Information



A stated member of the Temple of Earth Magic can take the title of Wizard.

- Eminent Sorcerer: Tarn Gurrack (Human)

## Background

The Brown School of Magic is better known as the Temple of Earth. The Eminent Sorcerer, Tarn Gurrack, honours the element of Earth in the same way that Priests worship the Spheres and many of those of the school follow his ways. Brown magic is drawn from the element of earth and specialises in spells of defence and immobilisation. At higher levels, users of brown magic often call the ground to swallow the enemies, cause powerful quakes and throw mighty missiles of Earth.

## Guildmembers

- Alabron - Sorcerer of the Temple of Earth, Hero of the Alliance. Translator of the Canticles and budding Hepathologist. Ascended to become The Aspect of the Wolf.
- Myrtle - Heroic member of Orlando's Crew and High Busybody of the Wizard's Concillium.

## Requirements to Join

The Brown School requires that potential members are capable of casting all of the Common Brown Magic Spells and that they have a minimum one spell slot of each level to 5.

### **Guild Skills**

These skills are available to Guildmembers at normal use of character points but do not require specific expenditure of Status:

- [Cast Additional Colour of Magic Levels 1 - 5](#)
- [Write Battle Magic Spells](#)

### **Spells Available to Mages**

The following spells are available to all Mages of the Temple of Earth Magic:

- Bind 3
- Dispel Magic 1-5
- Magic Missile 1-5
- Protection from Earthquake 4, 5
- Reform 1, 3
- Stone Form 1-5

### **Status Skills Ranks 20 - 63**

These skills are available to all Guildmembers at normal use of character points and the expenditure of one point of status.

- [Make Focus](#)
- [Learn Spells Level 1 - 8](#)
- [Wizard in 2nd Colour](#)
- [Write High Magic Spell Scroll](#)
- [Discern Alchemical Potion](#)
- [Discern Alchemical Potion Mastery](#)
- [Enhanced Discern Alchemical Potion Mastery](#)

Note that the spending of one status point allows your character to learn all of the Discern Potion skills. Character points must still be spent on them however.

More information on the [casting of High Magic](#) .

### Spells Available to Wizards

The spells below can be selected by Wizards of the Temple of Earth Magic using the Learn Additional Spells status skill from the list above.

All Primary Brown Wizards are taught the spell Weld upon gaining their Focus.

- Dispel Magic 6-8
- Earthquake 8 (Primary Only)
- Embody Earth Elemental 6-8 (Primary Only)
- Entrapment 6, 7 (Primary Only)
- Magic Missile 6-8
- Magic Missile Store 6-8
- Mass Bind 6 (Primary Only)
- Mass Weld 8 (Primary Only, must take Mass Bind first)
- Rock Skin 7 (Primary Only)
- Sanctuary of Earth 1-8 (Primary Only)
- Stone Form 6-8
- Spell Attunement 6-8
- Weld 5 (Primary Only, Specialist Spell)
- Wizard's Dispel 6 (Primary Only)

### Status Skills Ranks 64 - 127

These skills are available to all Guildmembers with more than 640 points at normal use of character points and the expenditure of one point of status.

- [Sorcerer in Primary Colour](#)
- [Learn Level 9 Spells](#)
- [Write Arcane Level 9 Scrolls](#)
- [Mnemonic Mastery](#) (does not cost status)
- [Improved Ensorcelling](#)
- [Improved Empowering](#)

More information on the [casting of Arcane Magic](#) .

### Status Skills Ranks 128+

These skills are available to all Guildmembers with more than 1280 points at normal use of character points and the expenditure of one point of status.

- [Learn Level 10 Spell](#)
- [Wizard in 3rd Colour](#)
- [Sorcerer in 2nd Colour](#)
- [Write Arcane Level 10 Scrolls](#)
- [Enhanced Mnemonic Mastery](#) (does not cost Status)

### Spells Available to Sorcerers

The spells below can be selected by Sorcerers of the Temple of Earth Magic using the Learn Additional Spells status skill from the list above.

- Affinity to Earth 9-10 (Primary Only)
- Assault of Stone 9-10
- Bastion of Earth 9-10
- Entombment 9-10
- Stone Crafter 9-10
- Stone Form 9-10