

Information



A stated member of the Reapers Sect can take the title of Priest.

- Eminent High Priest: Lensal Blackbone (Human)

Background

The Reapers are a depraved and bloodthirsty Sect dedicated to Evil in its most destructive form. The Sect are sworn to eliminate life through whatever means necessary. Their members are trained in the most deadly of invocations and are also fond of large two-handed weapons for inflicting suffering. Reapers as individuals tend towards the psychotic and their excessively violent tendencies often cause friction with their fellow adventurers, although they are sworn not to harm fellow members of the Valley.

Notable Guildmembers

- Puke Scumgrief - former member of the KFW and Realm Lord of the Realm of Battle on the Plane of the Sleepless Dead
- Wraith - recognised as Hero for his actions with Orlando's Crew
- Sir Kylar

Requirements to Join

The Reapers will not accept as a member anyone who casts the Good Sphere. Members of the Reapers must be proficient in at least one two-handed weapon.

Guild Skills

These skills are available to Guildmembers at normal use of character points but do not require specific expenditure of Status:

- [Discern Disease](#)
- [Discern Poisoning](#)
- [Discern Spiritual Influence](#)
- [Discern Paralysis](#)
- [Connection with 2nd Sphere](#)
- [Cast from 2nd Sphere Ranks 1 - 5](#)
- [Write Lay Power Invocation Scrolls](#)

Status Skills Ranks 20 - 63

These skills are available to all Guildmembers at normal use of character points and the expenditure of one point of status.

- [Make Talisman](#)
- [Learn Invocations Rank 1 - 8](#)
- [Write Ritual Power Invocation Scroll](#)
- [Discern Alchemical Potion](#)
- [Discern Alchemical Potion Mastery](#)
- [Enhanced Discern Alchemical Potion Mastery](#)

Note that the spending of one status point allows your character to learn all of the Discern Potions skills. Character points must still be spent on them however.

Invocations Available to Priests

The invocations below can be selected by Priests of the Reapers using the Learn Additional Invocations status skill from the list above.

All Reaper Priests are taught the invocation [Invoke Sphere 5](#) upon gaining their Talisman.

- [Attract Good 6](#)
- [Greater Curse 8](#)
- [Life Steal 5 - 8](#)
- [Shroud of Ushaz 7](#)
- [Bone Break 6](#)
- [Howl of Rage 5, 7](#)
- [Mass Curse 8](#)
- [Spiritual Barrier 8](#)
- [Banish Good Spirit 7](#)
- [Howl of Spite 6 - 8](#)
- [Power Drain 6 - 8](#)
- [Spirit Wrack 8](#) (must learn *Inflict Pain 6* first)
- [Cause Disease 7](#)
- [Inflict Pain 6](#)
- [Power Steal 6 - 8](#)
- [Touch of Evil 6 - 8](#)
- [Cause Mortal 6 - 8](#)
- [Life Leech 1 - 5](#)
- [Destroy Spiritual Protection 7](#)
- [Weapon of Woe 6 - 8](#)

More information on the [casting of Ritual Power](#) .

Status Skills Ranks 64 - 127

These skills are available to all Guildmembers with more than 640 points at normal use of character points and the expenditure of one point of status.

- [High Priest in Primary Sphere](#)
- [Learn Rank 9 Invocations](#)
- [Priest in 2nd Sphere](#)
- [Write Cosmic Power Invocation Scrolls Rank 9](#)

Status Skills Ranks 128+

These skills are available to all Guildmembers with more than 1280 points at normal use of character points and the expenditure of one point of status.

- [Learn Rank 10 Invocations](#)

- [Write Cosmic Power Invocation Scrolls Rank 10](#)

Invocations Available to High Priests

The invocations below can be selected by High Priests of the Reapers using the Learn Additional Invocations 9 or 10 status skills from the list above.

- [Banish Good Spirit 9](#)
- [Curse 9](#)
- [Power Steal 9](#)
- [Cause Disease 9](#)
- [Death Pact 10](#)
- [Shroud of Ushaz 9, 10](#)
- [Cause Mortal 9, 10](#)
- [Master of Pain 9, 10](#)
- [Unhallowed Ground 9](#)

More information on the [casting of Cosmic Power](#) .