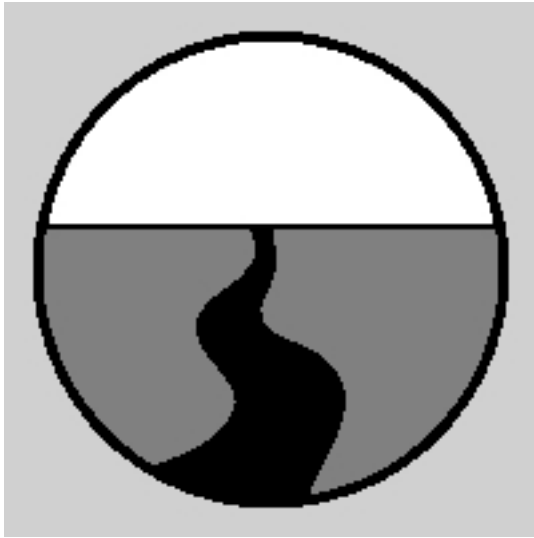


Information



A statused member of the Dark Path Sect can take the title of Priest.

- Eminent High Priest: Dreadlord Araikas (Human)

Background

The Dark Path offers the broadest range of teachings of any of the Evil Sects and is not as restrictive as others in terms of who it will allow to become a member.

Notable Guildmembers Requirements to Join

The Dark Path will accept anyone for membership.

Guild Skills

These skills are available to Guildmembers at normal use of character points but do not require specific expenditure of Status:

- [Discern Disease](#)

- [Discern Poisoning](#)
- [Discern Spiritual Influence](#)
- [Discern Paralysis](#)
- [Connection with 2nd Sphere](#)
- [Cast from 2nd Sphere Ranks 1 - 5](#)
- [Write Lay Power Invocation Scrolls](#)

Status Skills Ranks 20 - 63

These skills are available to all Guildmembers at normal use of character points and the expenditure of one point of status.

- [Make Talisman](#)
- [Learn Invocations Rank 1 - 8](#)
- [Write Ritual Power Invocation Scroll](#)
- [Discern Alchemical Potion](#)
- [Discern Alchemical Potion Mastery](#)
- [Enhanced Discern Alchemical Potion Mastery](#)
- [Discern Herbal Potion](#)
- [Discern Herbal Potion Mastery](#)
- [Enhanced Discern Herbal Potion](#)

Note that the spending of one status point allows your character to learn all of the Discern Potions skills. Character points must still be spent on them however.

Invocations Available to Priests

The invocations below can be selected by Priests of the Dark Path using the Learn Additional Invocations status skill from the list above.

All Dark Path Priests are taught the invocation [Invoke Sphere 5](#) upon gaining their Talisman.

- [Beguilement 1 - 8](#)
- [Paranoia 6](#)
- [Shroud of Ushaz 7](#)
- [Cause Mortal 6 - 8](#)
- [Poison 5 - 8](#)

- [Spiritual Barrier 8](#)
- [Feeblemind 8](#)
- [Possession 8](#)
- [Touch of Evil 6](#)
- [Greater Curse 8](#)
- [Power Drain 6 - 8](#)
- [Weapon of Woe 6 - 8](#)
- [Inflict Pain 6](#)
- [Power Drain Range 3 - 8](#)
- [Mass Curse 8](#)
- [Power Steal 6 - 8](#)

More information on the [casting of Ritual Power](#) .

Status Skills Ranks 64 - 127

These skills are available to all Guildmembers with more than 640 points at normal use of character points and the expenditure of one point of status.

- [High Priest in Primary Sphere](#)
- [Learn Rank 9 Invocations](#)
- [Priest in 2nd Sphere](#)
- [Write Cosmic Power Invocation Scrolls Rank 9](#)
- [Improved Empowering](#)
- [Improved Ensorcelling](#)

More information on the [casting of Cosmic Power](#) .

Status Skills Ranks 128+

These skills are available to all Guildmembers with more than 1280 points at normal use of character points and the expenditure of one point of status.

- [Learn Rank 10 Invocations](#)
- [Write Cosmic Power Invocation Scrolls Rank 10](#)

The invocations available to members of the Dark Path Sect when spending status on Learn Rank 10 Invocations are linked below.

Invocations Available to High Priests

The invocations below can be selected by High Priests of the Dark Path Sect using the Learn Additional Invocations 9 or 10 status skills from the list above.

- [Cause Mortal 9](#)
- [Forked Tongue 9, 10](#)
- [Spiritual Barrier 9](#)
- [Curse 9](#)
- [Power Steal 9](#)
- [Unhallowed Ground 9](#)
- [Fear Pact 9](#)
- [Shroud of Ushaz 9, 10](#)
- [Weapon of Woe 9](#)