

## Information



A stated member of the Crusaders can take the title of Veteran.

- Guildleader:

## Background

The Crusaders are professional soldiers and highly trained in all forms of physical combat. The Crusaders pride themselves on always seeing a task through to its completion no matter what.

## Notable Guildmembers

- Sir Thorlec - Guardian of the White Retreat Armoury.
- Mandrake - Hero of the KFW

## Requirements to Join

The Crusaders demand that potential members live in the Citadel.

## Guild Skills

These skills are available to Guildmembers at normal use of character points but do not require specific expenditure of Status:

- [Enhanced Armour Mastery](#)

## Status Skills Ranks 20 - 63

These skills are available to all Guildmembers at normal use of character points and the expenditure of one point of status.

- [Weapon Attunement](#)
- [Double Strength](#)
- [Toughened Skin Mastery](#)
- [Knockback](#) [Guild Credit - Armour](#)
- [Guild Credit - Empowering](#)
- [Guild Credit - Ensorcelling](#)
- [Additional Dexterity](#)

### **Status Skills Ranks 64 – 127**

These skills are available to all Guildmembers with more than 640 points at normal use of character points and the expenditure of one point of status.

- [Enhanced Toughened Skin Mastery](#)
- [Knockback Mastery](#)
- [Knockdown](#)
- [Stun](#)
- [Disarm](#)
- [Resist Knockback](#)
- [Resist Knockdown](#)
- [Resist Stun](#)
- [Field Medicine](#)
- [Additional Dexterity Mastery](#)

### **Status Skills Ranks 128+**

These skills are available to all Guildmembers with more than 1280 points at normal use of character points and the expenditure of one point of status.

- [Enhanced Knockback Mastery](#)
- [Knockdown Mastery](#)
- [Enhanced Knockdown Mastery](#)
- [Stun Mastery](#)
- [Enhanced Stun Mastery](#)
- [Triple Strength](#)
- [Enhanced Additional Dexterity Mastery](#)